

INDOOR NETBALL

Dates: Tuesday 5th February, Wednesday 6th February and Thursday 7th February

Address for Sport: Springvale Stadium, 222 London St, Springvale, Whanganui 4501

Contact: Julie Linklater, 0212259338, julietemperton14@gmail.com

FACILITIES	<i>There are Toilets in the Stadium, Lots of parking outside the stadium.</i>
MEDALS & CEREMONIES	<i>The medal ceremony will be held Wednesday Morning after the final for the mixed teams and Thursday afternoon after the final for womens. Medals are awarded for 1st, 2nd and 3rd in each age category.</i>
DIRECTIONS	<i>See map for details.</i>
PROGRAMME	<i>The draw will be released the week before the Games. Each game will be 4x 10 minute quarters. Pool games are 3 for a win, 2 for a draw, 1 for losing by 3 or less, 0 for a loss.</i>
FIRST AID	<i>There will be ice and basic first aid available on site. Wanganui Hospital is 5mins away on Heads Road.</i>
REFRESHMENTS	<i>Food and Beverage will be available on the Sports Centre grounds adjacent.</i>
BASIC VENUE RULES	<i>Jubilee Stadium Rules: Only appropriate Non-marking Shoes to be worn on court. No Bicycles, Skates, Skateboards or Scooters to be used or stored in the Stadium. Children must be controlled & cared for by a Guardian in the Upstairs part of the of the Stadium (Not on Court Floor Level)</i>

Players Information

- Indoor Link Netball is played on a full sized open netball court (no nets) in halves not thirds
- The three links will be provided with the same coloured bibs for that team and can go anywhere on the court except for the shooting circle
- Links can only shoot for goal outside the shooting circle if they wish
- The defence can only play on half of the court (including the shooting circle) that they are defending in and the offence can only play on half of the court (including the shooting circle) that they are shooting in
- **Games:** 4 x 10 minute quarters, change ends at each quarter, games will start promptly at given times – clock running
- **Team points:** 3 for a win 2 for a draw 0 for a loss , 1 bonus point for a loss of three goals or less
- **Format Is:** Limited to 12 Women's teams and 12 Mixed teams and will be decided once entries are in
- **Umpires:** One umpire will be allocated for each game except finals, 2 umpires. (if possible there will be two umpires for all the games, depends on availability)
- **Dress Code:** Three playing bibs for each link player will be supplied for each team for each game. Soft soled shoes only to be worn. No bare feet. Same coloured tops would be helpful
- **Draw:** Competition draw will be published on the website and a copy will be available at check-in should it be required

NOTE:

Teams consist of 7 players on court at one time e.g.:

- 3 links - any gender mix (two males maximum)
- 2 defence - 1 male/1 female
- 2 offence - 1 male/1 female

Simple Rules

1. A toss at half court circle to start each quarter between opposing links i.e. male/male – female/female.
2. After a scored goal, the ball must be played from inside the top of the shooting circle. Do not wait for “play” from umpire
3. Play will only resume when the ball is controlled outside of the playing circle. The ball must be controlled in your defensive half before passing into your offensive half
4. One point for every successful goal taken inside the circle. Successful shots taken anywhere else on the playing court results in two points per shot
5. Out of bounds throw in – where the ball left the court is where it is to be thrown in when ready and can be thrown in to any area of the court. Do not wait for “play” from umpire
6. Umpire's word is final
7. Maximum of 11 players per team.
8. Substitutes can only take the court at the beginning of quarters 2, 3 and 4
9. A minimum of one male defence and offence and one female defence and offence and 1 link will start the game (5 team members)
10. Players may only play for the team they have registered with
11. For safety reasons please, only wedding bands allowed - no other jewellery permitted
- 12.** Any point of contention is at the discretion of the coordinator